

# Semantic Subtyping for Session Types

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# Semantic subtyping in a nutshell

- Frisch, Castagna, Benzaken, **Semantic Subtyping**, 2008

$$t \leq s \stackrel{\text{def}}{\iff} \llbracket t \rrbracket \subseteq \llbracket s \rrbracket$$

## + Intuition

$$\llbracket t \wedge s \rrbracket = \llbracket t \rrbracket \cap \llbracket s \rrbracket \qquad \llbracket t \vee s \rrbracket = \llbracket t \rrbracket \cup \llbracket s \rrbracket$$

## + Expressiveness

$$\llbracket \neg t \rrbracket = \mathcal{V} \setminus \llbracket t \rrbracket$$

## + Precision

$$t \not\leq s \quad \text{implies} \quad v \in \llbracket t \rrbracket \setminus \llbracket s \rrbracket$$

# Subtyping for session types

- Gay, Hole, **Subtyping for session types in the pi calculus**, 2005

end  $\leq_U$  end

$$\frac{T_i \leq_U S_i \quad (i \in I)}{\sum_{i \in I} ?a_i.T_i \leq_U \sum_{i \in I \cup J} ?a_i.S_i}$$

$$\frac{T_i \leq_U S_i \quad (i \in I)}{\bigoplus_{i \in I \cup J} !a_i.T_i \leq_U \bigoplus_{i \in I} !a_i.S_i}$$

$T \leq_U S$  means...

- it is safe to use a channel of type  $T$  where a channel of type  $S$  is expected, or...
- it is safe to use a process that behaves as  $S$  where a process that behaves as  $T$  is expected

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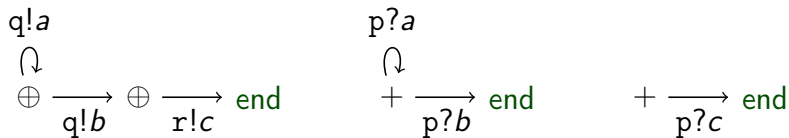
$$\frac{T_i \leq_U S_i \quad (i \in I)}{\sum_{i \in I} p?a_i.T_i \leq_U \sum_{i \in I \cup J} p?a_i.S_i}$$

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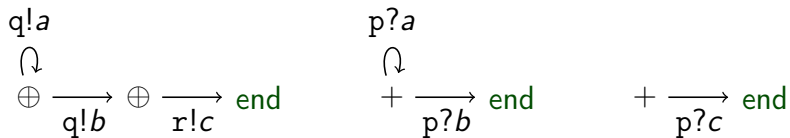
## Example: multi-party session



- $p : T = q!a.T \oplus q!b.r!a.\text{end}$
- $q : S = p?a.S + p?b.\text{end}$
- $r : p?c.\text{end}$

Is this session “OK”?

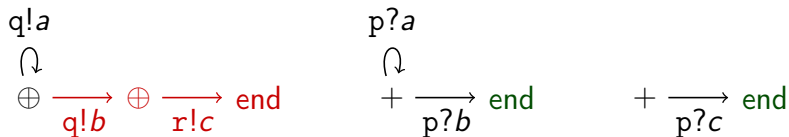
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Is this session “OK”? Yes, under a **fairness** assumption

## Example: multi-party session (and subtyping)



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## Example: multi-party session (and subtyping)

$$q!a$$
$$\Downarrow$$
$$\oplus$$
$$p?a$$
$$\Downarrow$$
$$+ \xrightarrow{p?b} \text{end}$$
$$+ \xrightarrow{p?c} \text{end}$$

- $p : T = q!a.T$
- $q : S = p?a.S + p?b.\text{end}$
- $r : p?c.\text{end}$

Is this session is “OK”?



# How to fix subtyping

## Definition (OK session)

- $p_1 : T_1 \mid \dots \mid p_n : T_n$  **OK** if
$$p_1 : T_1 \mid \dots \mid p_n : T_n \implies p_1 : T'_1 \mid \dots \mid p_n : T'_n \text{ implies}$$
$$p_1 : T'_1 \mid \dots \mid p_n : T'_n \implies p_1 : \text{end} \mid \dots \mid p_n : \text{end}$$

## Definition (semantic subtyping)

- $\llbracket T \rrbracket = \{M \mid (p : T \mid M) \text{ is OK}\}$
- $T \leq S$  iff  $\llbracket T \rrbracket \subseteq \llbracket S \rrbracket$

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# Dilemma

$\leq_U$  versus  $\leq$

- $\leq_U$  is intuitive but unsound
- $\leq$  is sound but obscure

# (Fair) subtyping = (fair) testing preorder

- $P$  passes test  $T$
- $P \sqsubseteq Q$  iff  $P$  passes test  $T$  implies  $Q$  passes test  $T$

## “Unfair” testing

- De Nicola, Hennessy, **Testing equivalences for processes**, 1983
- ...

## Fair testing

- Cleaveland, Natarajan, **Divergence and fair testing**, 1995
- Rensink, Vogler, **Fair testing**, 2007

# $\leq_U$ and $\leq$ are incomparable

$$\begin{aligned} T &= p!a.T \\ S &= q?b.S \end{aligned}$$

$$\begin{aligned} T &\leq S \\ S &\leq T \end{aligned}$$

$$\begin{aligned} T &\not\leq_U S \\ S &\not\leq_U T \end{aligned}$$

# $\leq_U$ and $\leq$ are incomparable

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$$\begin{aligned} T &\leq S \\ S &\leq T \end{aligned}$$

$$\begin{aligned} T &\not\leq_U S \\ S &\not\leq_U T \end{aligned}$$

not viable  $\text{fail} \leq T \leq S \leq \dots$

$\leq \subseteq \leq_U$

viable



# A normal form for session types

$T$  is in **normal form** if either

- $T = \text{fail}$ , or
- $\text{end} \in \text{trees}(S)$  for every  $S \in \text{trees}(T)$

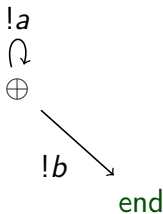
## Proposition

*For every  $T$  there exists  $S \preceq T$  in nf*

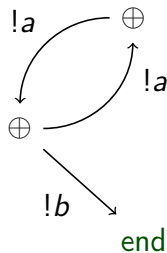
## Theorem

*Let  $T, S \neq \text{fail}$  be in nf. Then  $T \preceq S$  implies  $T \preceq_U S$*

# Experiment 1



$$T = !a.T \oplus !b.\text{end}$$



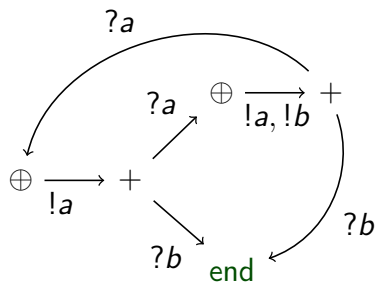
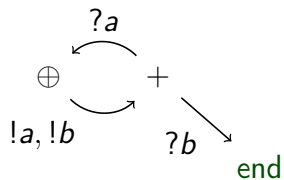
$$S = !a.!a.S \oplus !b.\text{end}$$

Is there a context  $R$  such that

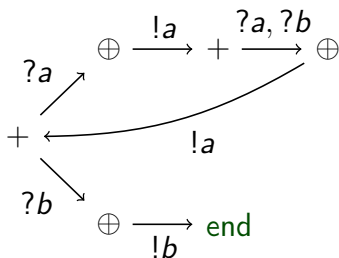
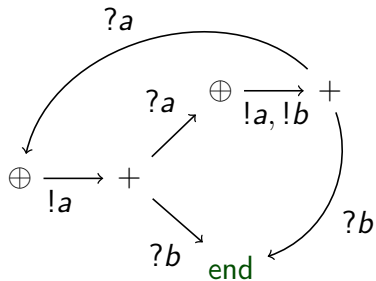
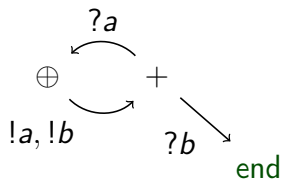
- $R \mid T$  is **OK**
- $R \mid S \not\Rightarrow \text{end} \mid \text{end}$

?

## Experiment 2



# Experiment 2



# Rule of thumb

If

- $!a.T$  does not occur in a loop

or

- $!a.T$  occurs in a loop  $\ell$  of  $p$ , and
- there exists an exit path in  $\ell$  that starts from a  $\oplus$  node,

then

- $!a.T$  can be safely pruned

## Rationale

- no context can rely on the eventual observation of  $!a$  from  $p$  because  $p$  can **autonomously** exit  $\ell$

# Behavioral difference

## Theorem

Let  $T, S$  be in  $nf$  and  $T \leq_U S$ .

Then  $T - S$  viable iff  $R \mid T$  **OK** and  $R \mid S \Rightarrow \text{end} \mid \text{end}$  for some  $R$

$$\text{end} - \text{end} = \text{fail}$$

$$\sum_{i \in I} p?a_i.T_i - \sum_{i \in I \cup J} p?a_i.S_i = \sum_{i \in I} p?a_i.(T_i - S_i)$$

$$\bigoplus_{i \in I \cup J} p!a_i.T_i - \bigoplus_{i \in I} p!a_i.S_i = \bigoplus_{i \in I} p!a_i.(T_i - S_i) \oplus \bigoplus_{j \in J} p!a_j.T_j$$

# Fair subtyping, at last

$\text{fail} \leq_A T$        $\text{end} \leq_A \text{end}$

$$\frac{T_i \leq_A S_i \quad (i \in I)}{\sum_{i \in I} p?a_i.T_i \leq_A \sum_{i \in I \cup J} p?a_i.S_i}$$

$$\frac{T_i \leq_A S_i \quad (i \in I) \quad \text{nf}(T - S) = \text{fail}}{T = \bigoplus_{i \in I \cup J} p!a_i.T_i \leq_A \bigoplus_{i \in I} p!a_i.S_i = S}$$

## Theorem

$T \leq S$  iff  $\text{nf}(T) \leq_A \text{nf}(S)$

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# Fair testing vs fair subtyping

## Fair testing

- Cleaveland, Natarajan, **Divergence and fair testing**, 1995
- Rensink, Vogler, **Fair testing**, 2007
- denotational (= obscure) characterization
- no complete deduction system
- exponential

## Fair subtyping

- + operational (= hopefully less obscure) characterization  
*(and maybe it can be further simplified)*
- + complete deduction system
- + polynomial

## More on semantic subtyping

- Padovani, **Session Types = Intersection Types + Union Types**, ITRS 2010

$$\begin{aligned} !a.T \oplus !b.S &\iff !a.T \wedge !b.S \\ ?a.T + ?b.S &\iff ?a.T \vee ?b.S \end{aligned}$$

$$?a.T \vee ?a.S \leq ?a.(T \vee S)$$

## More on fair subtyping

- Padovani, **Fair Subtyping for Multi-Party Session Types**, COORDINATION 2011
- + formal definitions and proofs
- + algorithms (viability, normal form, subtyping)

## Future work: fair type checking

$$T = !a.T \oplus !b.\text{end}$$

$$P = u!a.P$$

$$\frac{\frac{u : T \vdash P}{u : !a.T \vdash u!a.P} \text{ (T-Output)} \quad T \leqslant !a.T}{u : T \vdash P} \text{ (T-Narrow)}$$

thank you