

Session Types at the Mirror

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Poll

x is an object with methods a and b

$$x : \{a; b\}$$

Behavioral operators

external choice $+$

internal choice \oplus

Give a behavioral type to x

$$(A) \quad x : a + b$$

$$(B) \quad x : a \oplus b$$

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$x : a + b$

- the type of x tells about what x can do
- the user of x can decide which method to invoke

Let's think of subtyping

$x : \{a; b\}$ $\{a; b\} <: \{a\}$ $y : \{a\}$
 $a + b \preceq a$

How do you explain this?

$a \preceq a + b$

$x : a + b$

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Conclusion

$$\vdash P : \{c : \sigma\}$$

- ① σ is not the type of c
- ② σ is the projection of P 's behavior wrt c

What if we **define** session types like this?

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What if we **define** session types like this?

Projecting behavior

$$S = a?(x).x?(title : \text{Str}).x!price.x?(addr : \text{Addr}).x!date$$
$$B_1 = (\nu c)a!c.c!title.c?(price : \text{Int}).(\nu d)b!d.d!price/2.d!c$$
$$B_2 = b?(y).y?(contrib : \text{Int}).y?(z).z!address.z?(d : \text{Date})$$

$a :$	$?\sigma.1$	$!\sigma.1$	
$b :$		$!\tau.1$	$?\tau.1$
$c :$	$?\text{Str}!\text{Int}?\text{Addr}!\text{Date}.1$	$!\text{Str}?\text{Int}.1$	$!\text{Addr}?\text{Date}.1$
$d :$		$!\text{Int}!\rho.1$	$?\text{Int}?\rho.1$

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Session types: syntax

$\sigma ::=$	session type	$\alpha ::=$	action
0	(failure)	$?t$	(value input)
1	(success)	$!t$	(value output)
$\alpha.\sigma$	(action prefix)	$?\sigma$	(channel input)
$\sigma + \sigma$	(external choice)	$!\sigma$	(delegation)
$\sigma \oplus \sigma$	(internal choice)		
$\sigma \mid \sigma$	(composition)		

Session types: operational semantics

$$1 \xrightarrow{\checkmark} 1$$

$$\frac{\sigma \xrightarrow{\checkmark} \sigma' \quad \tau \xrightarrow{\checkmark} \tau'}{\sigma \mid \tau \xrightarrow{\checkmark} \sigma' \mid \tau'} \quad \frac{\sigma \xrightarrow{!v} \sigma' \quad \tau \xrightarrow{?v} \tau'}{\sigma \mid \tau \longrightarrow \sigma' \mid \tau'}$$

$$\frac{\sigma \xrightarrow{!\rho} \sigma' \quad \tau \xrightarrow{?\rho'} \tau' \quad \rho \preceq \rho'}{\sigma \mid \tau \longrightarrow \sigma' \mid \tau'}$$

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subsession

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wrong type

error

Characterizing complete compositions

Definition (completeness)

σ is *complete* if $\sigma \implies \sigma'$ implies $\sigma' \overset{\checkmark}{\implies} \sigma$

Examples

!Int.1		?Real.1	→	1		1	YES
!Int.1		1	↯				NO

Completeness generalizes duality

Characterizing complete compositions

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Completeness generalizes duality

Characterizing well-typed processes

What's the difference?

`!Int.1`
`!Int.0`

Definition (viability)

σ is *viable* if $\sigma \mid \rho$ is complete for some ρ

- viable \sim “different from empty type”

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Defining type equality

Definition (subtyping)

$\sigma \preceq \tau$ if $\sigma \mid \rho$ complete implies $\tau \mid \rho$ complete for all ρ

$$1 \mid \sigma \approx \sigma$$

$$0 + \sigma \approx \sigma$$

$$\alpha.\sigma + \alpha.\tau \approx \alpha.\sigma \oplus \alpha.\tau$$

$$\sigma \oplus \tau \preceq \sigma$$

$$\sigma \not\preceq \sigma + \tau$$

reduce nondeterminism

Subtyping vs refinement

Definition (subtyping)

$\sigma \preceq \tau$ if $\sigma \mid \rho$ complete implies $\tau \mid \rho$ complete for all ρ

$P : \sigma$ can be replaced by $Q : \tau$ (left-to-right)

$P \mid R$ ok \Rightarrow $Q \mid R$ ok

$u : \tau$ can be replaced by $v : \sigma$ (right-to-left)

$P : \{u : \tau\}$ \Rightarrow $P\{v/u\} : \{v : \tau\}$

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$P : \{u : \tau\}$ \Rightarrow $P\{v/u\} : \{v : \tau\}$

P keeps behaving as τ

\preceq is not a precongruence

$0 \approx \sigma$ if σ is not viable

- 0 is not observable
- σ may be observable
(a faulty process may send/receive messages)

Definition (strong subtyping)

Let \sqsubseteq be the largest precongruence included in \preceq

Theorem

$\sigma \preceq \tau$ if and only if either σ is not viable or $\sigma \sqsubseteq \tau$

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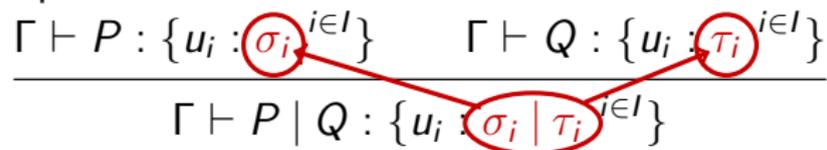
Parallel composition

t-par

$$\frac{\Gamma \vdash P : \{u_i : \sigma_i \mid i \in I\} \quad \Gamma \vdash Q : \{u_i : \tau_i \mid i \in I\}}{\Gamma \vdash P \mid Q : \{u_i : \sigma_i \mid \tau_i \mid i \in I\}}$$

Parallel composition

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$$\frac{\Gamma \vdash P : \{u_i : \sigma_i\}_{i \in I} \quad \Gamma \vdash Q : \{u_i : \tau_i\}_{i \in I}}{\Gamma \vdash P \mid Q : \{u_i : \sigma_i \mid \tau_i\}_{i \in I}}$$


Delegation

P keeps using v

t-outputS

$$\frac{\Gamma \vdash P : \Delta \cup \{u : \sigma, v : \tau\}}{\Gamma \vdash u!v.P : \Delta \cup \{u : !\rho.\sigma, v : \tau \mid \rho\}}$$

$a?(x).\dots \mid b?(x).\dots \mid (\nu c)a!c.b!c.\dots$

Channel input

P not allowed to use anything else...

$$\frac{\text{t-inputS} \quad \Gamma \vdash P : \{x : \rho\}}{\Gamma \vdash u?(x).P : \{u : ?\rho.1\}}$$

... not even u

Restriction

$$\frac{\text{t-res} \quad \Gamma \vdash P : \Delta \cup \{c : \sigma\} \quad \sigma \text{ complete}}{\Gamma \vdash (\nu c)P : \Delta}$$

Subject reduction

Theorem

If $\Gamma \vdash P : \Delta$ and $P \longrightarrow Q$ and Δ viable, then $\Gamma \vdash Q : \Delta$

$$\begin{array}{lll} P & \stackrel{\text{def}}{=} & (\nu c)a!c & : & \{a : !1.1\} \\ Q & \stackrel{\text{def}}{=} & c?(x).x!3 & : & \{a : ?(!Int.1).1\} \end{array}$$

$!1.1 \mid ?(!Int.1).1$ not viable

$$P \mid Q \longrightarrow (\nu c)(0 \mid c!3) \quad \text{OUCH!}$$

Type safety

Theorem

If $\Gamma \vdash P : \Delta \cup \{c : \sigma\}$ and σ complete and $P \downarrow c$, then $P \longrightarrow$

- $P \downarrow c =$ “whoever owns c is immediately ready to use it”
- type system does not enforce *global* progress

Summary

- Projection
- ⇒ Session types as process terms
- ⇒ Semantically grounded theory of session types
 - Completeness \sim duality
 - Viability \sim well-typedness

Two questions answered

Q: What is a session type?

A: Projection of process behavior

- ccs-like formalism
- *reuse* known techniques: (fair) testing semantics

Q: Process refinement *and* subtyping?

A: Same relation

- left-to-right replacement of processes
- right-to-left replacement of channels

Two questions answered

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Thank you.

Constrained delegation

$a!c.a!c.c?(x : \text{Int}).c?(y : \text{Bool})$
 $a?(x).a?(y).y!\text{true}.x!3 \quad : \quad \dots\{x : !\text{Int}.1, y : !\text{Bool}.1\}$



$c?(x : \text{Int}).c?(y : \text{Bool})$
 $c!\text{true}.c!3$

Constrained delegation

$a!c.a!c.c?(x : \text{Int}).c?(y : \text{Bool})$

$a?(x).a?(y).y!true.x!3 \quad : \quad \dots\{x : !\text{Int}.1, y : !\text{Bool}.1\}$



projection forgets dependency

$c?(x : \text{Int}).c?(y : \text{Bool})$

$c!true.c!3$

Constrained delegation

$a!c.a!c.c?(x : \text{Int}).c?(y : \text{Bool})$
 $a?(x).a?(y).y!\text{true}.x!3$: $\dots\{x : !\text{Int}.1, y : !\text{Bool}.1\}$

↓

$c?(x : \text{Int}).c?(y : \text{Bool})$
 $c!\text{true}.c!3$

OUCH!

Replication

$$\frac{\text{t-bang} \quad \Gamma \vdash P : \{u_i : \sigma_i^{i \in I}\} \quad \sigma_i \sqsubseteq \sigma_i \mid \sigma_i^{i \in I}}{\Gamma \vdash \star P : \{u_i : \sigma_i^{i \in I}\}}$$

$$\sigma \sqsubseteq \sigma \mid \sigma$$

- doesn't matter whether there are 1 or 2^{100} copies of P
- $\sigma = 1$ (does nothing)
- $\sigma = 1 \oplus \pi.\sigma$ (can do π at any time)

Subsumption

$$\begin{array}{c} \text{t-sub} \\ \Gamma \vdash P : \Delta \cup \{u : \tau\} \quad \sigma \sqsubseteq \tau \\ \hline \Gamma \vdash P : \Delta \cup \{u : \sigma\} \end{array}$$

Terminated process

$$\text{t-weak} \quad \frac{\Gamma \vdash P : \Delta \quad u \notin \text{dom}(\Delta)}{\Gamma \vdash P : \Delta \cup \{u : 1\}}$$

$$\text{t-nil} \quad \frac{}{\Gamma \vdash 0 : \emptyset}$$

Communication

t-input

$$\frac{\Gamma, x : t \vdash P : \Delta \cup \{u : \sigma\}}{\Gamma \vdash u?(x : t).P : \Delta \cup \{u : ?t.\sigma\}}$$

t-output

$$\frac{\Gamma \vdash e : t \quad \Gamma \vdash P : \Delta \cup \{u : \sigma\}}{\Gamma \vdash u!e.P : \Delta \cup \{u : !t.\sigma\}}$$

Choices

t-ext

$$\frac{\Gamma \vdash \pi_i.P_i : \Delta \cup \{u : \sigma_i\} \quad i \in I}{\Gamma \vdash \sum_{i \in I} \pi_i.P_i : \Delta \cup \{u : \sum_{i \in I} \sigma_i\}}$$

t-int

$$\frac{\Gamma \vdash P : \Delta \quad \Gamma \vdash Q : \Delta}{\Gamma \vdash P \oplus Q : \Delta}$$