

# an infinitary proof theory of linear logic ensuring fair termination in the linear $\pi$ -calculus

Luca Ciccone, University of Torino

Luca Padovani, University of Camerino

# background: linear logic and session types

*Luís Caires and Frank Pfenning, **Session types as intuitionistic linear propositions**, CONCUR 2010  
..., Wadler [2014], Lindley and Morris [2016], ...*

Linear Logic		Sessions
$\mathbf{1}$	$\perp$	send/receive unit and terminate
$A \otimes B$	$A \wp B$	send/receive payload $A$ and continue as $B$
$A \oplus B$	$A \& B$	send/receive choice and continue as $A$ or $B$
cut reduction		communication
cut elimination		deadlock freedom, termination

Great ✓

- interactions terminate in a bounded number of steps

# background: linear logic and session types

*Luís Caires and Frank Pfenning, **Session types as intuitionistic linear propositions**, CONCUR 2010  
..., Wadler [2014], Lindley and Morris [2016], ...*

Linear Logic		Sessions
$1$	$\perp$	send/receive unit and terminate
$A \otimes B$	$A \wp B$	send/receive payload $A$ and continue as $B$
$A \oplus B$	$A \& B$	send/receive choice and continue as $A$ or $B$
cut reduction		communication
cut elimination		deadlock freedom, termination

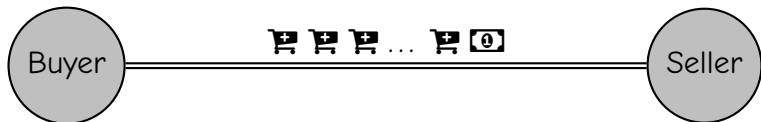
Great ✓

- interactions terminate in a bounded number of steps

Not so great ✗

- interactions terminate in a bounded number of steps

# motivation



Buyer adds  $n$  (**fixed**) items into shopping cart and pays

- all interactions are **finite**
- well typed ✓

Buyer adds **arbitrarily many** items into shopping cart and pays

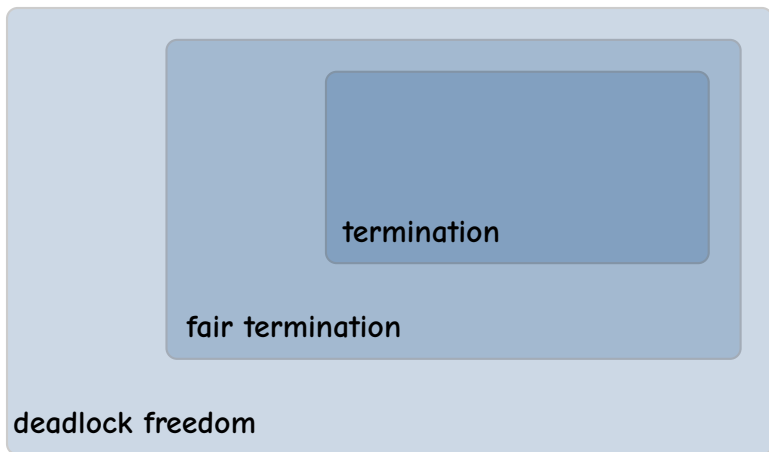
- there is an **infinite interaction** in which buyer keeps adding items into the shopping cart and never pays
- cannot be modeled or is ill typed ✗

Observation

- the infinite interaction is “unreasonable” or “unfair”

# contribution

- “session” type system rooted in **linear logic**
- well-typed processes **fairly terminate**



# core elements

**Processes** = linear  $\pi$ -calculus [Kobayashi et al., 1999]

- sessions are **encodable** [Kobayashi, 2002, Dardha et al., 2017]

**Types** = MALL with least and greatest **fixed points**

$A, B ::= \perp \mid \top \mid \mathbf{1} \mid \mathbf{0} \mid A \oplus B \mid A \& B \mid A \otimes B \mid A \wp B \mid \mu X.A \mid \nu X.A$

- $A \otimes B$  and  $A \wp B$  describe output/input of **pairs** instead of sequentiality

**Proof system** =  $\mu\text{MALL}^\infty$  [Baelde et al., 2016, Doumane, 2017]

- **infinitary proof system** for MALL with fixed points
- standard rule for **non-deterministic choices**

# buyer-seller in the (sugared) linear $\pi$ -calculus

$$\begin{aligned} \text{Buyer}(x) &= \text{rec } \bar{x}.(\text{add } \bar{x}.\text{Buyer}\langle x \rangle \oplus \text{pay } \bar{x}.\bar{x}()) \\ \text{Seller}(x, y) &= \text{corec } x.\text{case } x\{\text{Seller}\langle x, y \rangle, x().\bar{y}()\} \end{aligned}$$

$$(x)(\text{Buyer}\langle x \rangle \parallel \text{Seller}\langle x, y \rangle)$$

## Notes

- we use **add** and **pay** as labels for “left” and “right” choices
- we keep using the same name  $x$  instead of creating new continuations (just syntactic sugar, channels are **linear**)
- processes are infinite (just like proof derivations in  $\mu\text{MALL}^\infty$ )

# notions of termination

## Definition (run)

A **run** of  $P$  is a *maximal* reduction sequence  $P \rightarrow P_1 \rightarrow P_2 \rightarrow \dots$

- $P$  is **terminating** if all of its runs are finite
- $P$  is **weakly terminating** if it has a finite run
- $P$  is **fairly terminating** if all of its **fair** runs are finite

## Definition (fair run)

A run is **fair** iff contains finitely many weakly terminating processes

- any finite run is fair
- any unfair run is infinite
- any unfair run goes through weakly terminating processes



# notions of termination

## Definition (run)

A **run** of  $P$  is a *maximal* reduction sequence  $P \rightarrow P_1 \rightarrow P_2 \rightarrow \dots$

- $P$  is **terminating** if all of its runs are finite
- $P$  is **weakly terminating** if it has a finite run
- $P$  is **fairly terminating** if all of its **fair** runs are finite

## Definition (fair run)

A run is **fair** iff contains finitely many weakly terminating processes

- any finite run is fair
- any unfair run is infinite
- any unfair run goes through weakly terminating processes

# about this fairness assumption

## Properties

- particular instance of **fair reachability of predicates** by Queille and Sifakis [1983]
- induces the **largest family** of fairly terminating processes

## Theorem (proof method for fair termination)

*$P$  fairly terminating  $\iff \forall P \Rightarrow Q$  implies  $Q$  weakly terminating*

## Corollary

*If a type system ensures weak termination, then it also ensures fair termination (under this fairness assumption)*

# about this fairness assumption

## Properties

- particular instance of **fair reachability of predicates** by Queille and Sifakis [1983]
- induces the **largest family** of fairly terminating processes

## Theorem (proof method for fair termination)

*P* fairly terminating  $\iff \forall P \Rightarrow Q$  implies *Q* weakly terminating

## Corollary

*If a type system ensures weak termination, then it also ensures fair termination (under this fairness assumption)*

## example: shopping

$$\begin{aligned} Buyer(x) &= \text{rec } \bar{x}.(\text{add } \bar{x}.Buyer\langle x \rangle \oplus \text{pay } \bar{x}.\bar{x}()) \\ Seller(x, y) &= \text{corec } x.\text{case } x\{Seller\langle x, y \rangle, x().\bar{y}()\} \end{aligned}$$
$$(x)(Buyer\langle x \rangle \parallel Seller\langle x, y \rangle)$$

- there is one infinite run in which *Buyer* keeps adding items into the shopping cart
- this run is **unfair**, because *Buyer* may always pay and finish
- we want this system to be **well typed**

## example: compulsive shopping

$$\begin{aligned} \text{CompulsiveBuyer}(x) &= \text{rec } \bar{x}.\text{add } \bar{x}.\text{CompulsiveBuyer}\langle x \rangle \\ \text{Seller}(x, y) &= \text{corec } x.\text{case } x\{\text{Seller}\langle x, y \rangle, x().\bar{y}()\} \end{aligned}$$
$$(x)(\text{CompulsiveBuyer}\langle x \rangle \parallel \text{Seller}\langle x, y \rangle)$$

- there is (only) one infinite run in which *CompulsiveBuyer* keeps adding items into the shopping cart
- this run is **fair**, because *CompulsiveBuyer* will never pay
- we want this system to be **ill typed**

typing rules =  $\mu\text{MALL}^\infty$  + [choice]

Judgments

$$P \vdash \Gamma$$

1-1 correspondence with  $\mu\text{MALL}^\infty$  proof rules

$$\frac{P \vdash \Gamma, y : A \quad Q \vdash \Delta, z : B}{\bar{x}(y, z)(P \parallel Q) \vdash \Gamma, \Delta, x : A \otimes B} [\otimes] \quad \frac{P \vdash \Gamma, y : A\{\nu X.A/X\}}{\text{corec } x(y).P \vdash \Gamma, x : \nu X.A} [\nu]$$

Non-deterministic choice

$$\frac{P \vdash \Gamma \quad Q \vdash \Gamma}{P \oplus Q \vdash \Gamma} [\text{choice}]$$

# example: typing of buyer

Buyer

$Buyer(x) = \text{rec } \bar{x}.(\text{add } \bar{x}.Buyer\langle x \rangle \oplus \text{pay } \bar{x}.\bar{x}())$

Buyer protocol

$B \stackrel{\text{def}}{=} \mu X.X \oplus \mathbf{1}$

$\vdots$

$$\frac{\frac{\frac{}{Buyer\langle x \rangle \vdash x : B}}{\text{add } \bar{x}.Buyer\langle x \rangle \vdash x : B \oplus \mathbf{1}} [\oplus] \quad \frac{\frac{}{\bar{x}() \vdash x : \mathbf{1}} [\mathbf{1}]}{\text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}} [\oplus]}{\text{add } \bar{x}.Buyer\langle x \rangle \oplus \text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}} [\text{choice}]}{\text{Buyer}\langle x \rangle \vdash x : B} [\mu]$$

## example: typing of seller

Seller

Seller protocol

$Seller(x, y) = \text{corec } x.\text{case } x\{Seller\langle x, y \rangle, x().\bar{y}()\}$     $S \stackrel{\text{def}}{=} \nu X.X \& \perp$

$$\begin{array}{c}
 \vdots \\
 \hline
 Seller\langle x, y \rangle \vdash x : S, y : \mathbf{1} \\
 \hline
 \frac{\text{case } x\{Seller\langle x, y \rangle, x().\bar{y}()\} \vdash x : S \& \perp, y : \mathbf{1}}{Seller\langle x, y \rangle \vdash x : S, y : \mathbf{1}} [\nu]
 \end{array}
 \quad
 \begin{array}{c}
 \frac{\bar{y}() \vdash y : \mathbf{1}}{x().\bar{y}() \vdash x : \perp, y : \mathbf{1}} [\perp] \\
 \hline
 \frac{\text{case } x\{Seller\langle x, y \rangle, x().\bar{y}()\} \vdash x : S \& \perp, y : \mathbf{1}}{x().\bar{y}() \vdash x : \perp, y : \mathbf{1}} [\&]
 \end{array}$$

- $y$  is used after an arbitrarily long interaction
- $y$  is used only if the interaction eventually terminates



## some typing derivations are invalid

$$\frac{\begin{array}{c} \vdots \\ \hline \text{CompulsiveBuyer}\langle x \rangle \vdash x : B \end{array}}{\text{add } \bar{x}. \text{CompulsiveBuyer}\langle x \rangle \vdash x : B \oplus \mathbf{1}} \quad [\oplus]$$
$$\frac{\text{add } \bar{x}. \text{CompulsiveBuyer}\langle x \rangle \vdash x : B \oplus \mathbf{1}}{\text{CompulsiveBuyer}\langle x \rangle \vdash x : B} \quad [\mu]$$

### Caution

- there is a typing derivation for *CompulsiveBuyer*
- combining *CompulsiveBuyer* with *Seller* results in a **non-terminating** interaction
- a known issue of infinitary proof systems like  $\mu\text{MALL}^\infty$  is that some (infinite) typing derivations compromise **cut elimination**

# the validity condition in $\mu\text{MALL}^\infty$ [Baelde et al., 2016]

## Definition (valid branch)

An infinite branch in a typing derivation is **valid** if there is a **greatest fixed point** that is unfolded **infinitely many times**

- the precise definition of valid branch is quite technical, see Baelde et al. [2016], Doumane [2017] and the paper

## Definition (valid derivation)

A typing derivation is **valid** if so is every infinite branch in it

## Intuition

- every greatest fixed point is **matched** by a least fixed point
- in a valid derivation there is (at least) one least fixed point that is unfolded **finitely many times**
- this finite unfolding **dominates** the duration of the interaction

# which shopping is allowed?

*Seller* is **valid** ✓

$$\frac{\frac{\vdots}{\text{Seller}\langle x, y \rangle \vdash x : S, y : \mathbf{1}} \quad \frac{\frac{\overline{\quad} [1]}{\bar{y}() \vdash y : \mathbf{1}}}{x().\bar{y}() \vdash x : \perp, y : \mathbf{1}} [\perp]}{\text{case } x\{\text{Seller}\langle x, y \rangle, x().\bar{y}()\} \vdash x : S \& \perp, y : \mathbf{1}} [\&]}{\text{Seller}\langle x, y \rangle \vdash x : S, y : \mathbf{1}} [\nu]$$

*CompulsiveBuyer* is **invalid** ✓

$$\frac{\frac{\vdots}{\text{CompulsiveBuyer}\langle x \rangle \vdash x : B} \quad \frac{\overline{\quad} [1]}{\text{add } \bar{x}.\text{CompulsiveBuyer}\langle x \rangle \vdash x : B \oplus \mathbf{1}} [\oplus]}{\text{CompulsiveBuyer}\langle x \rangle \vdash x : B} [\mu]$$

*Buyer* is **invalid** ✗

$$\frac{\frac{\frac{\vdots}{\text{Buyer}\langle x \rangle \vdash x : B} \quad \frac{\overline{\quad} [1]}{\bar{x}() \vdash x : \mathbf{1}} [\oplus]}{\text{add } \bar{x}.\text{Buyer}\langle x \rangle \vdash x : B \oplus \mathbf{1}} [\oplus]} \quad \frac{\overline{\quad} [1]}{\text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}} [\oplus]}{\text{add } \bar{x}.\text{Buyer}\langle x \rangle \oplus \text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}} [\text{choice}]}{\text{Buyer}\langle x \rangle \vdash x : B} [\mu]$$

# towards a more permissive validity condition

Let's look again at the typing derivation for *Buyer*

$$\frac{\begin{array}{c} \vdots \\ \hline \text{Buyer}\langle x \rangle \vdash x : B \end{array} \quad \frac{\hline \bar{x}() \vdash x : \mathbf{1}}{[\mathbf{1}]}}{\frac{\hline \text{add } \bar{x}.\text{Buyer}\langle x \rangle \vdash x : B \oplus \mathbf{1}}{[\oplus]} \quad \frac{\hline \text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}}{[\oplus]}}{\frac{\hline \text{add } \bar{x}.\text{Buyer}\langle x \rangle \oplus \text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}}{[\text{choice}]}} \quad [\mu]}{\text{Buyer}\langle x \rangle \vdash x : B}$$

- the infinite branch goes through infinitely many choices
- the infinite branch corresponds to an **unfair run**
- it should not be considered as far as validity is concerned

# avoiding unfair branches

## Definition (process rank)

The **rank** of a process is the least number of non-deterministic choices it can possibly make before it terminates

- rank  $\approx$  how far away the process is from termination
- definition is conservative, some processes have rank  $\infty$

## Definition (fair branch)

A branch in a typing derivation is **fair** if it traverses **finitely many, finitely-ranked** choices

## Definition (valid derivation, revisited)

A typing derivation is **valid** if so is every infinite **fair** branch in it

# avoiding unfair branches

## Definition (process rank)

The **rank** of a process is the least number of non-deterministic choices it can possibly make before it terminates

- rank  $\approx$  how far away the process is from termination
- definition is conservative, some processes have rank  $\infty$

## Definition (fair branch)

A branch in a typing derivation is **fair** if it traverses **finitely many, finitely-ranked** choices

## Definition (valid derivation, revisited)

A typing derivation is **valid** if so is every infinite **fair** branch in it

# which shopping is allowed, now?

*Seller* is **valid** ✓  
infinite branch fair & valid

$$\frac{\frac{\vdots}{\text{Seller}(x, y) \vdash x : S, y : \mathbf{1}} \quad \frac{\frac{\vdots}{\bar{y}() \vdash y : \mathbf{1}} [1]}{x().\bar{y}() \vdash x : \perp, y : \mathbf{1}} [\perp]}{\text{case } x\{\text{Seller}(x, y), x().\bar{y}()\} \vdash x : S \& \perp, y : \mathbf{1}} [\&]}{\text{Seller}(x, y) \vdash x : S, y : \mathbf{1}} [\nu]$$

*CompulsiveBuyer* is **invalid** ✓  
infinite branch fair & invalid

$$\frac{\frac{\vdots}{\text{CompulsiveBuyer}(x) \vdash x : B} \quad \frac{\frac{\vdots}{\text{add } \bar{x}.\text{CompulsiveBuyer}(x) \vdash x : B \oplus \mathbf{1}} [\oplus]}{\text{CompulsiveBuyer}(x) \vdash x : B} [\mu]}}{\text{CompulsiveBuyer}(x) \vdash x : B} [\oplus]$$

*Buyer* is **valid** ✓  
rank 1 – the infinite branch is **unfair**

$$\frac{\frac{\frac{\vdots}{\text{Buyer}(x) \vdash x : B} [\oplus] \quad \frac{\frac{\vdots}{\bar{x}() \vdash x : \mathbf{1}} [1]}{\text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}} [\oplus]}{\text{add } \bar{x}.\text{Buyer}(x) \vdash x : B \oplus \mathbf{1}} [\oplus]}{\text{add } \bar{x}.\text{Buyer}(x) \oplus \text{pay } \bar{x}.\bar{x}() \vdash x : B \oplus \mathbf{1}} [\text{choice}]}{\text{Buyer}(x) \vdash x : B} [\mu]$$

# properties of well-typed processes

## Theorem (subject reduction)

*If  $P \Vdash \Gamma$  and  $P \rightarrow Q$  then  $Q \Vdash \Gamma$*

## Theorem (weak termination)

*If  $P \Vdash x : \mathbf{1}$  then  $P \Rightarrow \bar{x}()$*

## Proof.

From cut elimination of  $\mu\text{MALL}^\infty$  □

## Theorem (fair termination )

*If  $P \Vdash x : \mathbf{1}$  then  $P$  is fairly terminating*

## Proof.

From weak termination and proof principle of fair termination □



# concluding remarks




## Summary

- minimal and **conservative extension** of  $\mu\text{MALL}^\infty$
- well-typed processes **fairly terminate**
- fair termination entails **deadlock/lock/junk freedom**



## In the (extended version of the) paper (online)

- omitted details and **proofs**
- more examples (**fork/join parallelism, context-free protocols**)
- **decidability algorithm** for proof validity with fair branches
- alternative calculus with **finite representation of processes**




## references

- David Baelde, Amina Doumane, and Alexis Saurin. Infinitary proof theory: the multiplicative additive case. In Jean-Marc Talbot and Laurent Regnier, editors, *25th EACSL Annual Conference on Computer Science Logic, CSL 2016, August 29 - September 1, 2016, Marseille, France*, volume 62 of *LIPICs*, pages 42:1–42:17. Schloss Dagstuhl - Leibniz-Zentrum für Informatik, 2016. 
- Luís Caires, Frank Pfenning, and Bernardo Toninho. Linear logic propositions as session types. *Math. Struct. Comput. Sci.*, 26(3): 367–423, 2016. 
- Ornela Dardha, Elena Giachino, and Davide Sangiorgi. Session types revisited. *Inf. Comput.*, 256:253–286, 2017. 

## references (cont.)

- Amina Doumane. *On the infinitary proof theory of logics with fixed points. (Théorie de la démonstration infinitaire pour les logiques à points fixes)*. PhD thesis, Paris Diderot University, France, 2017. URL <https://tel.archives-ouvertes.fr/tel-01676953>.
- Naoki Kobayashi. Type systems for concurrent programs. In *10th Anniversary Colloquium of UNU/IIST*, LNCS 2757, pages 439–453. Springer, 2002.  Extended version at <http://www.kb.ecei.tohoku.ac.jp/~koba/papers/tutorial-type-extended.pdf>.
- Naoki Kobayashi, Benjamin C. Pierce, and David N. Turner. Linearity and the pi-calculus. *ACM Trans. Program. Lang. Syst.*, 21(5):914–947, 1999. 

## references (cont.)

- Sam Lindley and J. Garrett Morris. Talking bananas: structural recursion for session types. In Jacques Garrigue, Gabriele Keller, and Eijiro Sumii, editors, *Proceedings of the 21st ACM SIGPLAN International Conference on Functional Programming, ICFP 2016, Nara, Japan, September 18-22, 2016*, pages 434–447. ACM, 2016. 
- Zesen Qian, G. A. Kawos, and Lars Birkedal. Client-server sessions in linear logic. *Proc. ACM Program. Lang.*, 5(ICFP):1–31, 2021. 
- Jean-Pierre Queille and Joseph Sifakis. Fairness and related properties in transition systems - A temporal logic to deal with fairness. *Acta Informatica*, 19:195–220, 1983. 
- Philip Wadler. Propositions as sessions. *J. Funct. Program.*, 24(2-3): 384–418, 2014. 